Simulări și laboratoare virtuale – către educația deschisă

Șl.dr.ing. Silviu Vert, Universitatea Politehnica Timișoara

Simulations

"A simulation requires action and decisions. Students are right in the mix, having an experience as opposed to reading about an experience."

— Professor Amy Edmondson, Harvard Business School

Societatea Antreprenorială Studențească din cadrul UPT

Învață cum să-ți transformi ideile în afaceri de succes printr-un bootcamp de 2 săptămâni

Societatea Antreprenorială din UPT organizează un bootcamp de antreprenoriat, dedicat studenților din universitate. Vino și dobândește cunoștințele necesare pentru a face primii pași spre propriul tău business de la traineri și mentori experți.

Aplică la ***Start-up Your Future***
- bootcamp de antreprenoriat -

DAYS	HOURS	MINUTES	SECONDS
00	00	00	00

Înscrierile s-au încheiat

https://inohub.upt.ro/bootcamp

La ce unelte vei avea acces?

Gallup Builder Profile

Trăsăturile tale îți influențează modul în care construiești o afacere. Profilul BP10 îți identifică profilul tău unic de antreprenor.

> Vezi detalii

The Food Truck Challenge

Ce ai face dacă ai primii un food truck funcțional? Prin această simulare poți învăța cum să-ți crești o afacere în echipe.

> Vezi detalii

VentureBlocks

Învață și exersează-ți abilitățile de antreprenor într-un mediu virtual. Învață cum să le iei interviuri posibililor tăi clienți și cum să analizeze datele obținute.

> Vezi detalii

Harvard Business Publishing Education

New Venture Simulation: The Food Truck Challenge

Help | Exit Preview

Map | Reports | Leaderboard

Week 1, Day 1

Make Decisions

Method:

- Food Truck
- Pushcart
- Research

Menu:

- Ice Cream
- Frozen Yogurt
- Smoothies

Location:

- Downtown
- Arts District
- Train Station
- University
- City Market
- Beach

https://hbsp.harvard.edu/product/7201-HTM-ENG

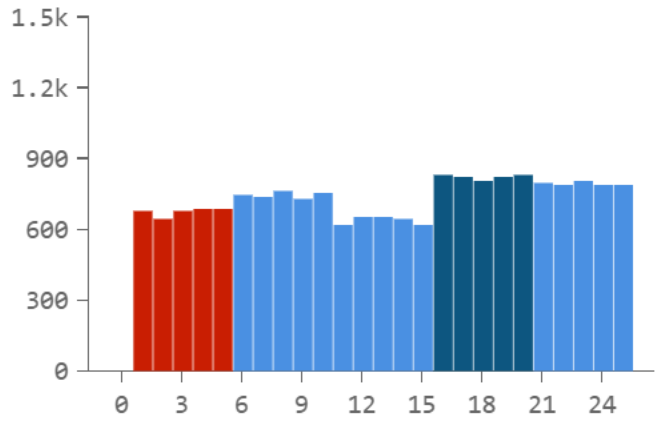
Map | Reports | Leaderboard

End of Simulation [redacted]

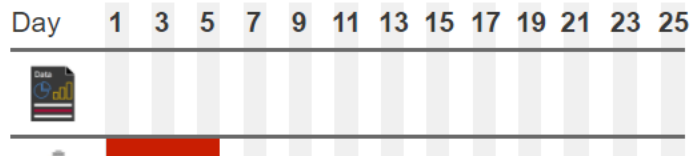
Market Data | Observations

REVENUE

Daily



DECISION HISTORY



BREAKING FROM THE FIELD

- Having tried the City Market before, you position yourself at the optimal spot to take advantage of increased foot traffic, resulting in increased sales.

PREVIOUSLY FROM THE FIELD

- Construction at the university means you must park in a remote section of campus, significantly reducing foot traffic in your area.
- City market regulars pass you by in favor of healthier options at the produce stands.
- While huge numbers of commuters pass through the train station every day, most of them are too busy to stop.
- Despite moderate foot traffic through downtown, office workers don't typically order anything that might drip on their clothes.

Make Decisions

Method:

Food Truck | Pushcart | Research

Menu:

Ice Cream | Frozen Yogurt | Smoothies

Location:

Downtown | Arts District | Train Station

University | City Market | Beach

Harvard Business Publishing Education

New Venture Simulation: The Food Truck Challenge

Class Summary Simulation Setup *Current Scenario: C*

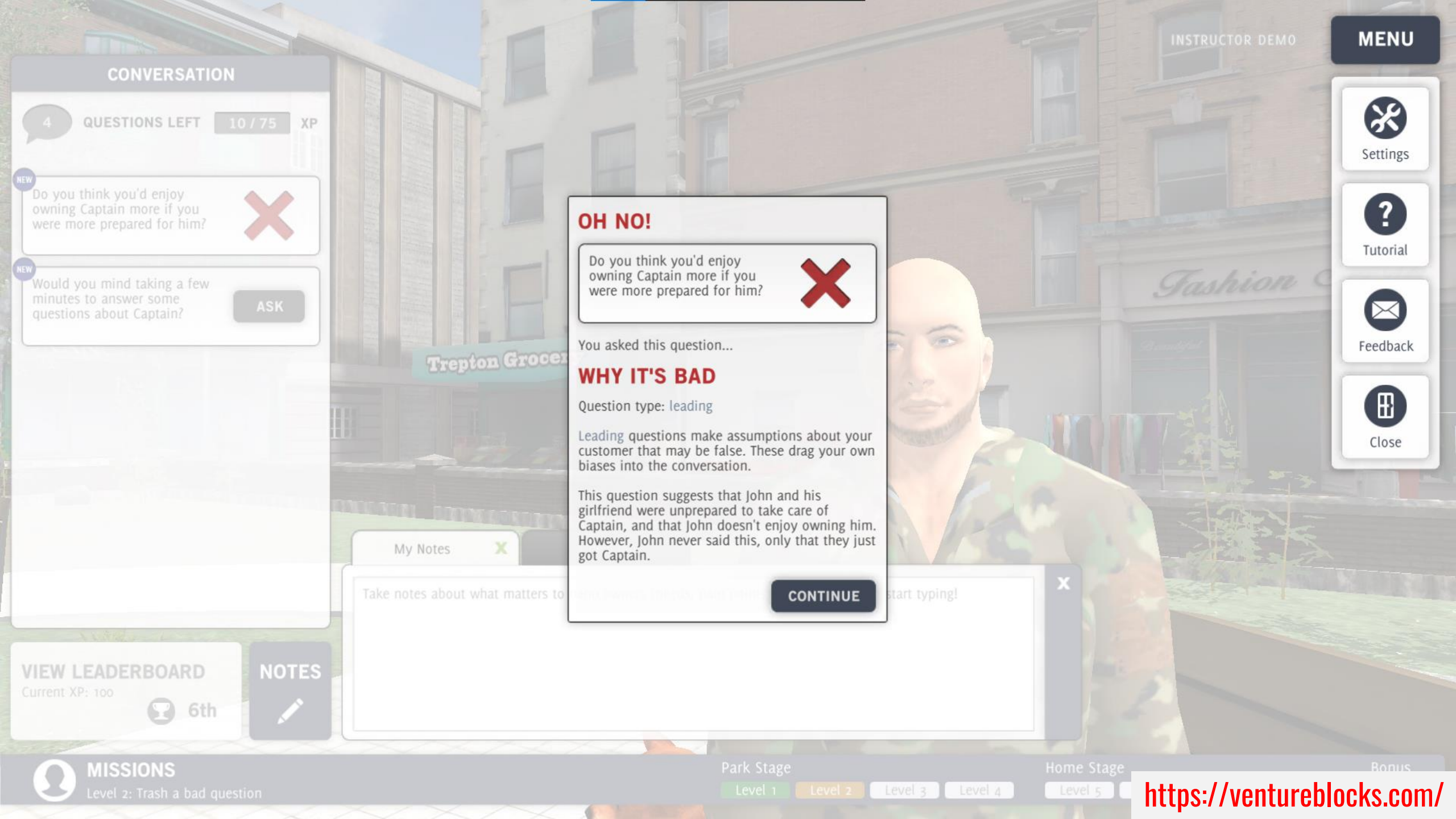
Overview All Teams

Week 1 Method Used:

Truck Research Pushcart

COPY TO CLIPBOARD RESET CHECKED RUNS RESET ALL RUNS

Date	Team	Users	Scenario	Total Revenue	Research	Cart	Truck
12/02/20, 1:45 PM GMT+2	[redacted]	[redacted]	C	$18,546	0 weeks	0 days	5 weeks
11/25/20, 5:56 PM GMT+2	[redacted]	[redacted]	C	$17,745	0 weeks	10 days	3 weeks
11/24/20, 2:06 PM GMT+2	[redacted]	[redacted]	C	$18,822	0 weeks	0 days	5 weeks
11/23/20, 5:47 PM GMT+2	[redacted]	[redacted]	B	$25,371	1 week	0 days	4 weeks
11/23/20, 12:35 AM GMT+2	[redacted]	[redacted]	B	$18,429	0 weeks	0 days	5 weeks
11/22/20, 7:11 PM GMT+2	[redacted]	[redacted]	B	$22,122	0 weeks	5 days	4 weeks
11/19/20, 2:37 PM GMT+2	[redacted]	[redacted]	B	$18,858	0 weeks	0 days	5 weeks
11/18/20, 6:30 PM GMT+2	[redacted]	[redacted]	B	$14,742	1 week	10 days	2 weeks
11/18/20, 6:10 PM GMT+2	[redacted]	[redacted]	B	$33,027	0 weeks	0 days	5 weeks
11/18/20, 6:09 PM GMT+2	[redacted]	[redacted]	B	$15,348	1 w		



ANALYTICS

Download Excel | Print

Take a guided tutorial of these analytics

Course name: SAS UPT Bootcamp
Course number: 101
Course section: General

< Back to Analytics

Switch to other analytics: Live Leaderboard | Class Strengths and Weaknesses | Report Cards by Student | Class Averages

LIVE LEADERBOARD

Position	Student	Current Score	High Score
1	[redacted]	775	775
2	[redacted]	765	765
3	[redacted]	760	760
4	[redacted]	745	745
5	[redacted]	700	700
6	[redacted]	690	690
7	[redacted]	685	685
8	[redacted]	665	665
9 (tie)	[redacted]	650	650
9 (tie)	[redacted]	650	650

CLASS AVERAGES

Class Averages

Average times played ▲	Average time spent (est.)	% Won	Average level	Average high score	% Took notes
2	1:12:08	92%	7	669	92%

Individual Students

Student Id Number	First Name	Last Name ▲	Times played	Time spent (est.)	Won?	Level	High score	Took notes?
	[redacted]	[redacted]	1	50:20	✓	8	775	✓
	[redacted]	[redacted]	1	44:00		4	300	✓
	[redacted]	[redacted]	1	52:40	✓	8	765	
	[redacted]	[redacted]	2	55:20	✓	8	665	✓
	[redacted]	[redacted]	1	1:12:40	✓	8	745	✓
	[redacted]	[redacted]	2	54:50	✓	8	690	✓
	[redacted]	[redacted]	1	1:01:40	✓	8	650	✓
	[redacted]	[redacted]	5	1:26:00	✓	8	650	✓
	[redacted]	[redacted]	1	1:00:20	✓	8	700	✓
101	[redacted]	[redacted]	1	39:40	✓	8	650	✓
-	[redacted]	[redacted]	1	40:30	✓	8	760	✓
101	[redacted]	[redacted]	12	4:07:30	✓	8	685	✓

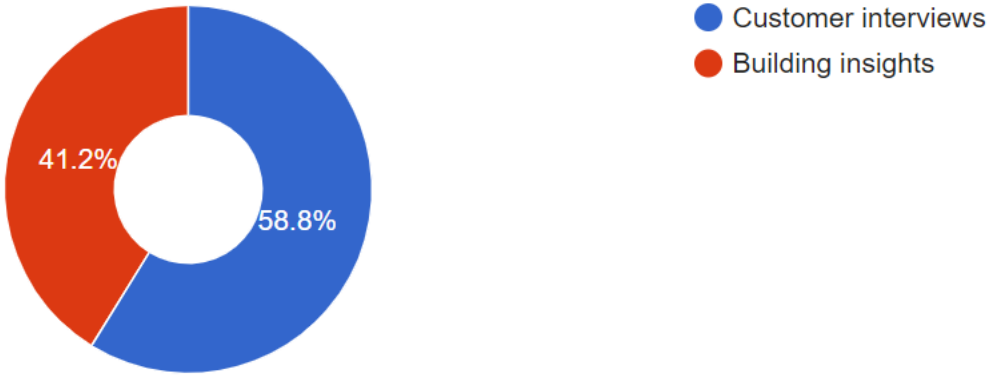
< Back to Dashboard

CLASS STRENGTHS AND WEAKNESSES

Class Performance in the Simulation

How many times students played to win the simulation

What students struggled with



OPEN EDUCATIONAL RESOURCES: SIMULATIONS AND VIRTUAL LABS

An introduction to open educational resources (OER).

Simulations and Virtual Labs

Our teaching and learning environments have changed quite rapidly this year! This page provides a (growing) list of free virtual labs and simulations. See the "Finding OER" tab for freely available textbooks and other course materials. If you find or create a resource to share, please email Emily Bongiovanni (emilybongiovanni@mines.edu) to have it added to the page.

Software repositories that include thousands of open source programs that do not cleanly fit into the categories bellow include the Community Software Internet Archive and Software Library.

Please see our vast list of research guides for lists of resources (both OER and non-OER) curated for specific subjects or course.

This page is the product of the Open Education community, who quickly came together to share resources and help each other's campuses.

For disciplinary organization, see: Digital Commons Three-Tiered List of Academic Disciplines

Engineering

- Energy3D
  A simulation-based engineering tool for designing green buildings and power stations that harness renewable energy to achieve sustainable development.

Medicine and Health Sciences

- ActivEpi
  An electronic textbook for teaching epidemiology.
- Community Health Nursing
  Resources for the Community Nursing

Social and Behavioral Sciences

- AnyLogic
  Simulation software that combines discrete event, system dynamics, and agent-based simulation methods so you can model any

Engineering

- Energy3D
  A simulation-based engineering tool for designing green buildings and power stations that harness renewable energy to achieve sustainable development.
- Flowsquare
  A two-dimensional computational fluid dynamics (CFD) software for unsteady, non-reactive/reactive flows. The aim of this software is to provide a handy CFD environment so that more people can get to know what CFD is like and simulate flows for their educational and/or academic interests.
- GNU Radio
  A free & open-source software development toolkit that provides signal processing blocks to implement software radios. It can be used with readily-available low-cost external RF hardware to create software-defined radios, or without hardware in a simulation-like environment.
- LogicSim

Medicine and Health Sciences

- ActivEpi
  An electronic textbook for teaching epidemiology.
- Community Health Nursing
  Resources for the Community Nursing Diagnosis Assessment.
- Jim Allison: Breakthrough
  Award winning documentary with accompanying toolkit and lesson plans. *more...*
- MDCUNE
  Modular Digital Course in Undergraduate Neuroscience Education (MDCUNE) provides completely digital, inquiry-based laboratory modules in neuroscience.
- Nordic University Health Hub
  Open Educational Resources on Health from Nordic universities.
- Open Neuroscience Education
  Labs, open data, and other resources for teaching neuroscience.
- Public Health Image Library (PHIL)

Social and Behavioral Sciences

- AnyLogic
  Simulation software that combines discrete event, system dynamics, and agent-based simulation methods so you can model any real-world system or process.
- iCivics
  Designed to engage students in meaningful civic learning. Provides teachers with well-written, inventive, and free resources.
- APA Online Psychology Laboratory
  Offers interactive demonstrations and experiments as well as sample datasets.

Multi-Disciplinary

- CK-12
  Multidisciplinary open-source content and technology tools to help
  teachers provide learning for students.
- Data Nuggets
  Provides details of authentic science

Jump to discipline *new!*

Astronomy
Biology new!
Business & finance
Chemistry
Engineering & environmental science
Mathematics & statistics
Philosophy
Physics
Political Science
Psychology

Ask Us

Astronomy

- astro-simulations
  Astronomy simulations and animations by the Columbia Center For New Media Teaching And Learning
- GEAS project astronomy laboratory exercises
  The General Education Astronomy Source (GEAS) project is an astronomy education program based at New Mexico State University
- PlanetMaker
  Create and tweak your own planet using image textures, lighting, and more!
- SkyServer Projects
  Run by the Astrophysical Research Consortium, SkyServer Projects has activities using the Sloan Digital Sky Survey. Categories include basic, advanced, and research challenges.

Biology

General biology
Anatomy and physiology
Biotechnology new!
Epidemiology
Virtual dissection
Virtual microscopes
Molecular biology and genetics

- BioMan Biology
  Learning games, review games, virtual labs and quizzes to learn about cells, ecology, genetics, physiology, and more!
- Quant Bio Online (hub)
  Modules created by CUBES partners designed to teach quantitative skills in a variety of biological contexts and will work well in an online setting with minimal adaptation.
- HHMI B

Chemistry

https://library.csi.cuny.edu/oer/virtuallabs-simulations

Open Textbooks/Open Educational Resources (OER)

A general overview of the open access textbooks for faculty, students, and librarians. Topics include open access textbook resources, open access textbook models, hybrid options and electronic textbook options from textbook publishers.

- About Open Textbooks
- A Guide to Course Materials Available Through Licensed Library Resources
- OpenStax Open Textbooks
- Discover and Select Open Textbooks
- Discover Open Access Articles and Books
- OER Repositories & Resources
- OER Simulations & Virtual Labs
- Open Pedagogy
- For Further Reading...
- Open Education Week 2020

Simulations

- Links
  Links to over 200 sites with simulations and virtual labs
- LabXchange (Harvard)
  Lab Simulations including Micropipette use, genetic modeling, electrophoresis.

Labs

- Remote Lab Options
  Organized by pedagogical goals.
- APA Online Psychology Laboratory
  Free. Students and faculty will need to create an account.

Data & Statistics

- Teaching & Learning with ICPSR
  These resources were created especially for undergraduate faculty and students. While any of ICPSR's data and tools can be used in the classroom, the ones provided here make it easy for instructors to set up data-driven learning experiences. The materials can be used as the basis for assignments, as an in-class or study exercise, for lecture content, or any other way you see fit. All resources are provided under a Creative Commons (attribution) License.
- ICPSR Education Data Sets
  Through the ICPSR InterUniversity Consortium for Political and Social Research, you have access to all kinds of education data sets.
  more...
- ICPSR Classroom Exercises
  A multitude of exercise sets in addition to learning

https://guides.lib.wayne.edu/c.php?g=174845&p=7326408

Show results for

Materials
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Course ePortfolios
Peer Reviews
Communities

Filter by

Discipline

Academic Support Services (12)
Business (7)
Education (18)
Humanities (1)
Mathematics and Statistics (11)
Science and Technology (108)
Social Sciences (4)
Workforce Development (3)

Material Type

Animation (5)
Assessment Tool (2)

1-24 of 137 results for: virtual labs

General Biochemistry with Virtual...

The website describes my experience in using virtual labs from a company called Labster in my general biochemistry... see more

Material Type: ePortfolio
Author: Kambiz Hamadani
Date Created: January 13, 2019
Date Modified: January 19, 2021
User Rating:

More info
Bookmark Go to material

Virtual Labs for Biostatistics

This is an e-portfolio describing a course redesign project where traditional computer-based labs were replaced by online... see more

Material Type: ePortfolio
Author: Robert Desharnais
Date Created: June 16, 2015
Date Modified: February 24, 2021
Editor Review:
User Rating:

More info
Bookmark Go to material

Virtual Labs

Over the past few years, the Howard Hughes Medical Instituteï¿½s Biointeractive website has garnered critical acclaim... see more

Material Type: Collection
Author: Howard Hughes Medical Institute
Date Created: August 3, 2016
Date Modified: March 18, 2020
User Rating:

More info
Bookmark Go to material

https://www.merlot.org/merlot/materials.htm?keywords=virtual+labs

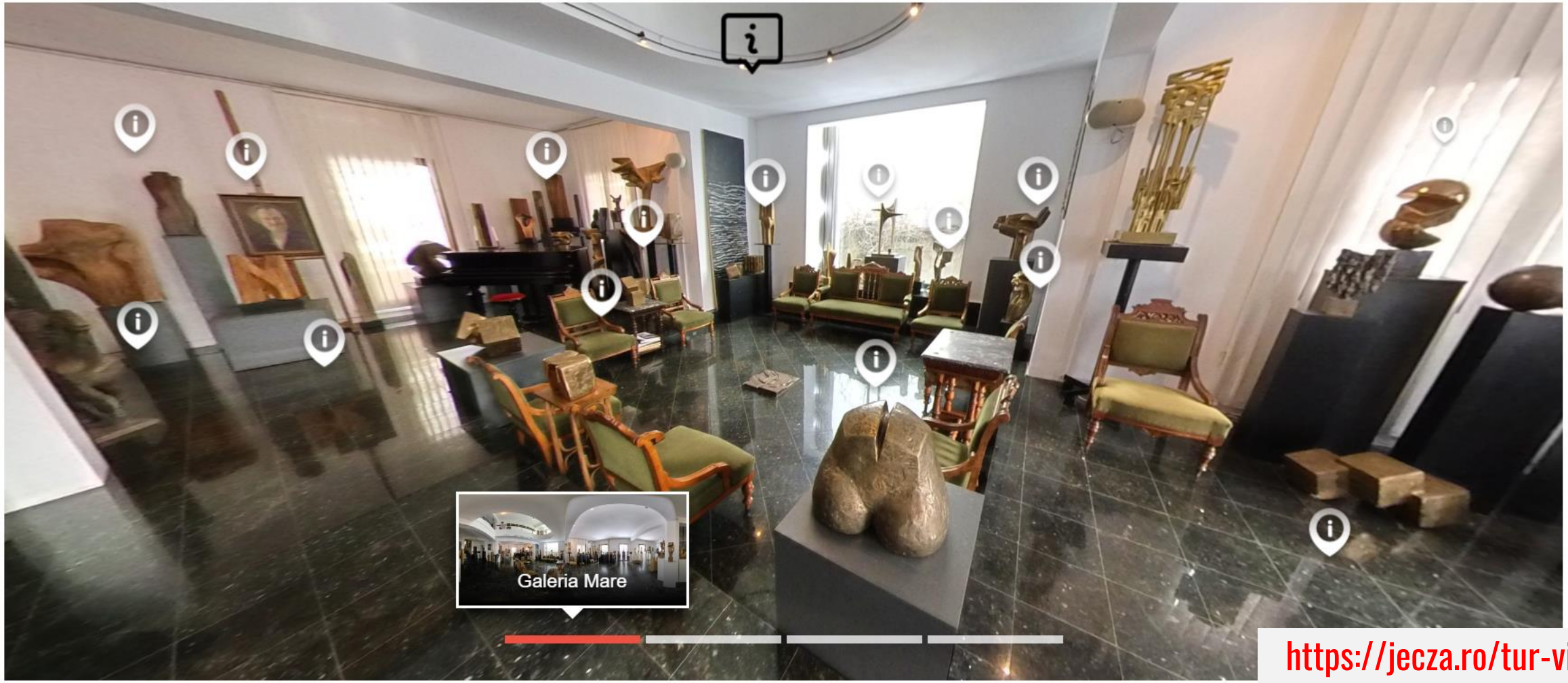
Open Educational Resources (OER) are teaching, learning and research materials in any medium – digital or otherwise – that reside in the public domain or have been released under an open license that permits **no-cost access**, **use**, **adaptation** and **redistribution** by others with **no or limited** restrictions.

- *UNESCO*


Jecza
MUSEUM
Despre muzeu
Peter Jecza
Colecția
Vizită
Parteneri
Contact
Peter Jecza - biografie
TRIADE
FOUNDATION
Universitatea Politehnica Timișoara
2020
Jecza Gallery
GUVERNUL ROMÂNIEI
MINISTERUL CULTURII
https://jecza.ro/

Tur virtual

Lucrările sculptorului Peter Jecza își au de peste 20 de ani spațiul care le pune în valoare. Cunoscut, generic, drept Casa Jecza, acest spațiu și-a delimitat, în timp, funcții distincte, subîmpărțindu-se și redefinindu-se în consecință. Împărțite între Galeria mare, Galeria mică, Pasajul de la balcon sau Biblioteca din mansardă, lucrările se oferă vizitatorului care parcurge turul virtual, lăsându-l să simtă atmosfera locului care le găzduiește.



https://jecza.ro/tur-virtual/

Muzeu deschis. Vizitele se fac cu programare prealabila.

Muzeul UPT

Acasa | Despre noi | Evenimente | Galerie | Tur virtual | Multimedia | Proiect

MECIPT

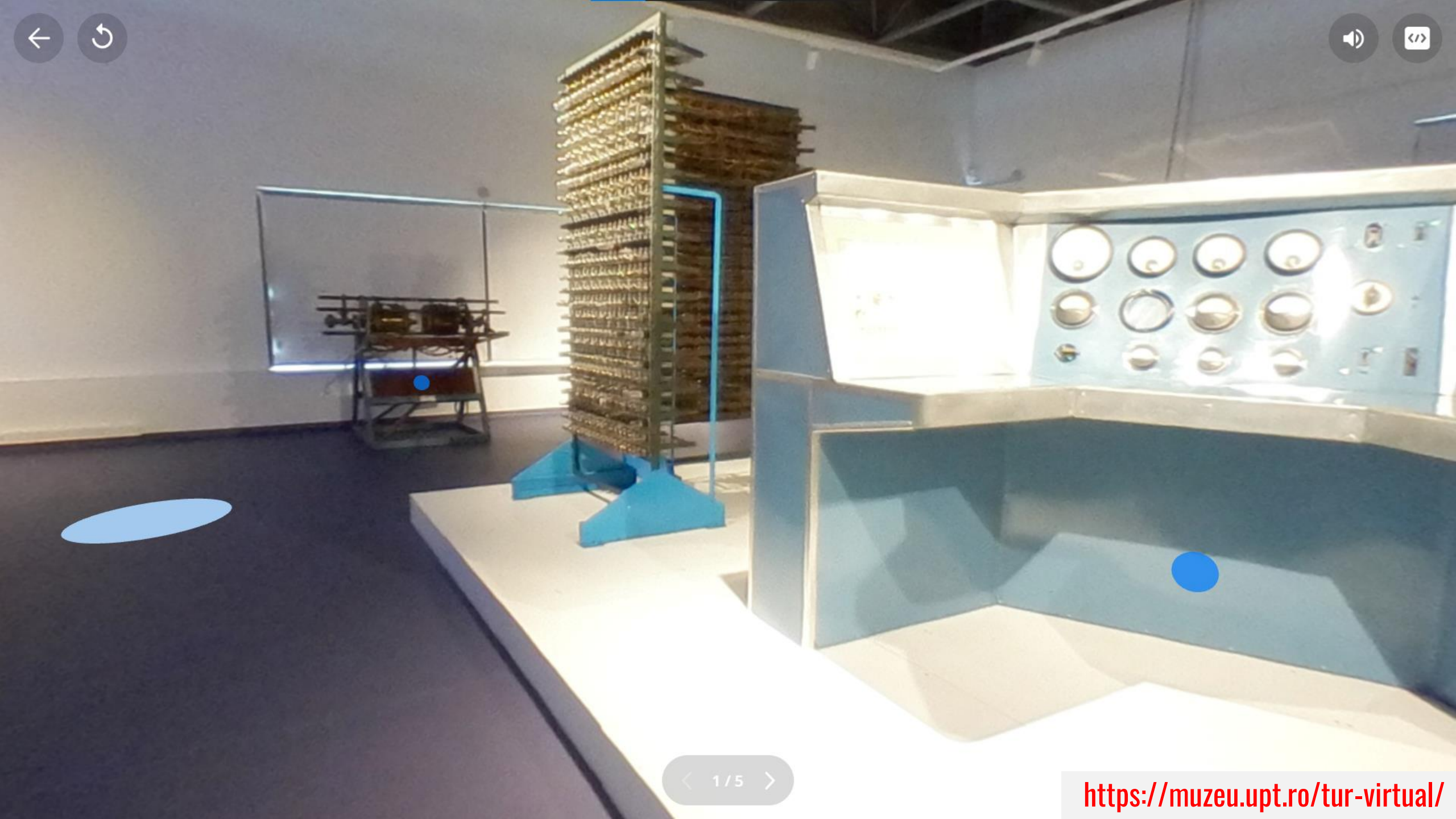
De la MECIPT la calculatoarele cuantice

Universitatea Politehnica Timișoara 1920 2020

Timișoara 2023 Capitală Europeană a Culturii

Primăria Municipiului Timișoara

https://muzeu.upt.ro/


1 / 5
https://muzeu.upt.ro/tur-virtual/

Panou de control MECIPT-1

MECIPT-1, pus în funcțiune în anul 1961, era un calculator tipic din gemerația I cu peste 2000 de tuburi electronice, zeci de mii de componente pasive, memorie externă un tambur echivalent 3 kilobiți, introducere de date aflate pe o bandă de hârtie perforată,

1 / 5

https://muzeu.upt.ro/tur-virtual/

Arata toate | Elisabetin | Iosefin | Timisoara








15:02

Spotlight Heritage Iosefin

AR

Calea Bogdăneștilor

Strada Aprodul Movilă

Strada Căpitan Dan

BLAȘCOVICI

Palatul Hochstrasser

Bulevardul Carol I nr. 10

Vedeţi detalii

Strada Gheorghe Doja

Podul Muncii

Bulevardul 16 Decembrie 1989

Strada Romulus

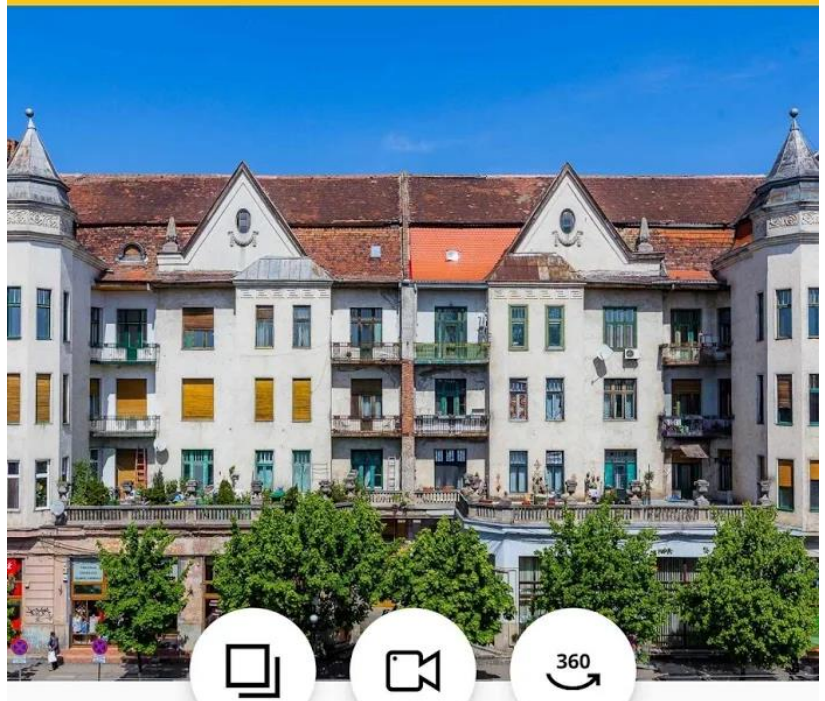
Google

Locaţii | Hartă | Favorite | Evenimente | Mai mult

15:02

Palatul Hochstrasser

Iosefin | Bulevardul Carol I nr. 10



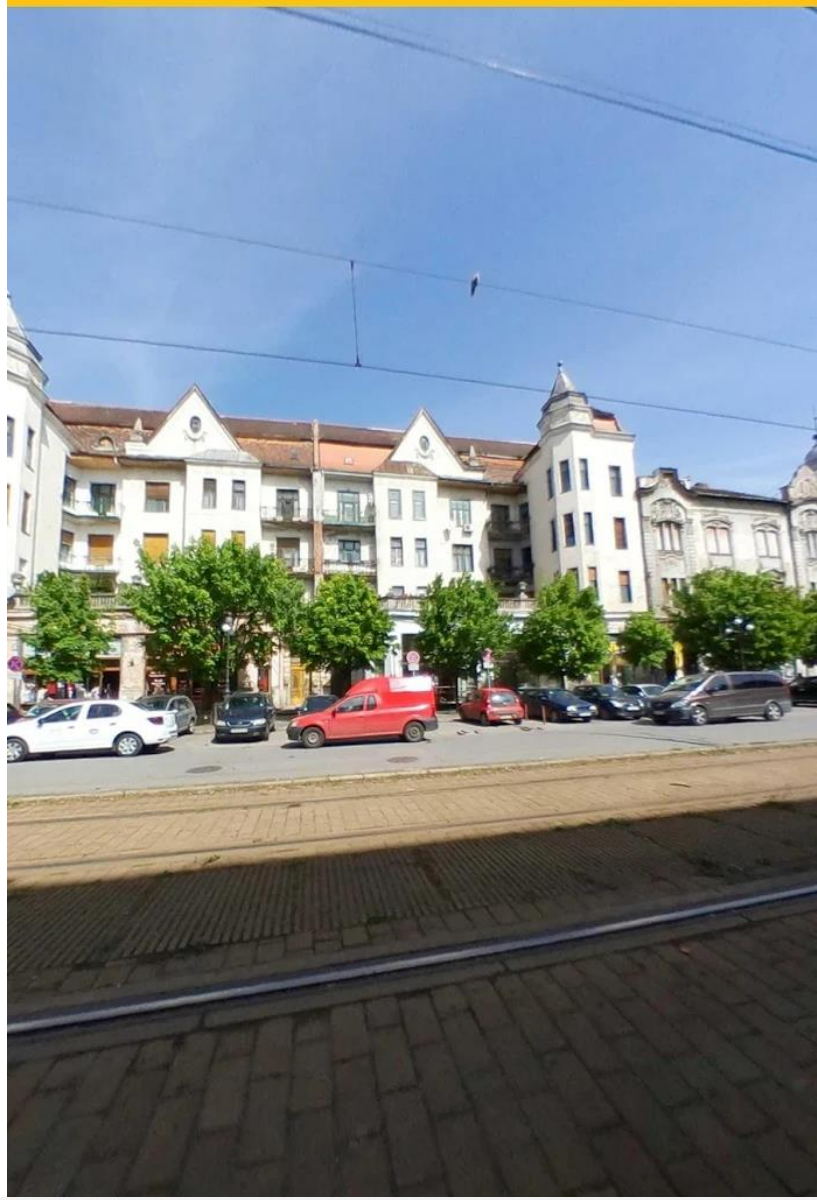
360

Palatul Hochstrasser | Bulevardul Carol I | Se

Palatul János (Johann) Hochstrasser, construit între 1912–1914 a fost a doua clădire cu trei etaje din Iosefin;Aparţine de curentul Secession târziu, cu forme geometrice, anticipând stilul Art Deco.

15:07

360



https://spotlight-timisoara.eu/mobil-ar-vr/

Se poziționează telefonul conform perspectivei indicate de fotografia actuală.

https://spotlight-timisoara.eu/mobil-ar-vr/

Integrating virtual and AUGMENTED reality with WEARable technology into engineering EDUcation

AugmentedWearEdu

Erasmus+, 2020-2022

Lider: UNIVERSITETET I AGDER (NO)

Parteneri: KAUNO TECHNOLOGIJOS UNIVERSITETAS (LT), UNIVERSIDADE DO MINHO (PT), **UNIVERSITATEA POLITEHNICA TIMISOARA (RO)**, UNIVERSITA DEGLI STUDI DI SIENA (IT)

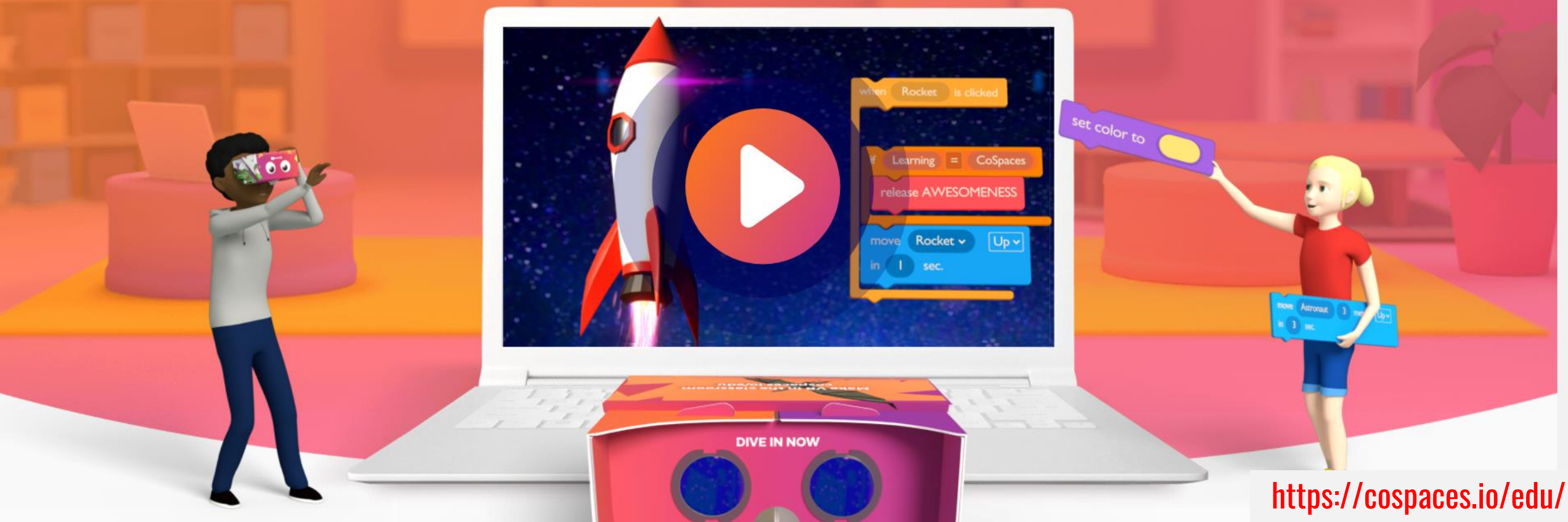
Biblioteci deschise de metodologii și unelte VR, AR și haptice purtabile pentru acces digital la cursuri și laboratoare de inginerie

Supporting you with remote learning during COVID-19 **View resources** >

COSPACES EDU

Key features ▾ Pricing Resources ▾ Support Ambassadors Gallery Log in **Register**

Make AR & VR in the classroom



https://cospaces.io/edu/

Interactive Science Museum - C & A

2 272

Play

Share Report

By SteamTeach

Published on Dec 20, 2020 5:18 AM

Stage 3 students were asked to create an interactive Science Museum to demonstrate their learning throughout the year. This museum was the product of a 6 week CoSpaces unit. Enjoy!

Random Casualtiess - Art Gallery - Scene1

Home Undo Redo Snapping Help Share Code Play

https://pixelartdc.tumblr.com/

Silviu Vert

Email: silviu.vert@upt.ro
Web: https://www.cm.upt.ro/tutor/silviu-vert/