

Opening Up Learning Design – the ABC to VLE Project

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Co-funded by the Erasmus+ Programme of the European Union

ABC - High-energy collaborative academic engagement workshop used with 1000+ UCL teachers since 2015



- time-bound (90')
- activity-based design
- deliberately analogue
- conversational
- creative
- consensus shared vision
- narrative storyboard
- based on theory

good performance

• Derived from on 'Viewpoints', a CC method



- Publicly funded
- Based on research
- Shareable low start up costs
- Adaptable to local needs
- Building community of practice(s)
- Crowdsourcing improvements
- Common design language



UCL and beyond

2014-2015 initial trials UCL Medical Science

2015 - 2016 LERU Universities, inclusion in UCL Educational Strategy

75

50

25

0

15-16

16-17

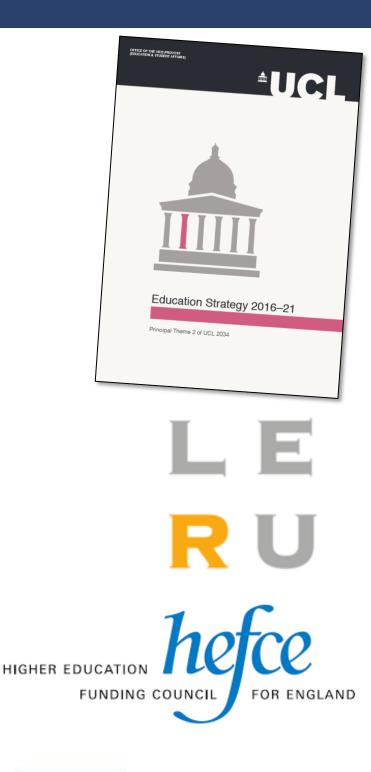
18-19

17-18

UCL workshops 2015-19

2016 - 2018 Hefce Project – First 'Toolkit' and evaluation, JISC Connect events

2018 - 2020 Erasmus+ project ABC to VLE





Co-funded by the Erasmus+ Programme of the European Union

League of European Universities

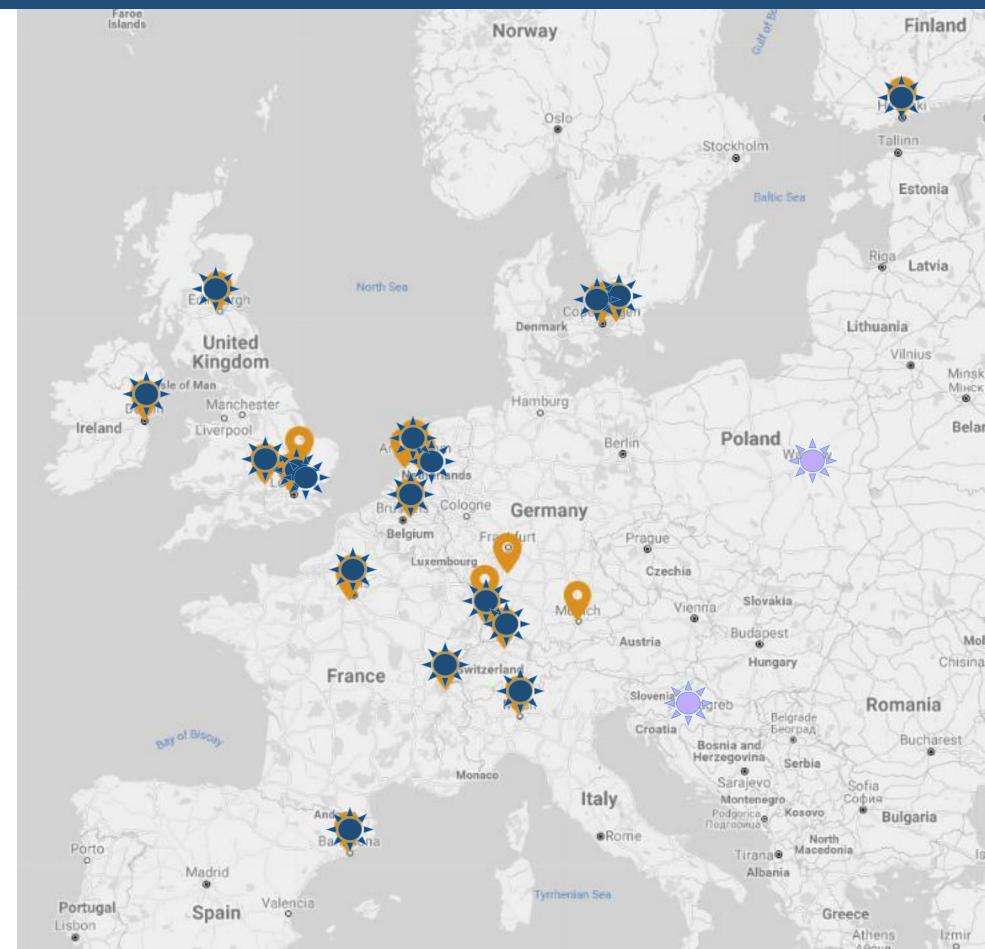


Oxford

ABC LD Europe-wide community

23 LERU Universities

KU Leuven **University of Copenhagen University of Helsinki Sorbonne University** University of Paris-Sud University of Strasbourg **University of Freiburg** Heidelberg University University of Munich (TBA) **Trinity College Dublin University of Milan University of Amsterdam** Leiden University **Utrecht University University of Barcelona Lund University University of Geneva University of Zurich Imperial College London University College London** University of Cambridge **University of Edinburgh University of Oxford** Warsaw (CR7) Zagreb (CR7)

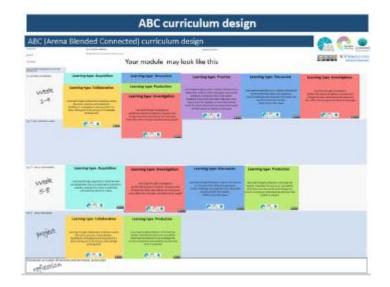


ABC Workshop Format

Workshop schedule:

- 1. Module info and graphs sheet
 - **Tweet your module** tweet size description of your module
 - Module shape (Learning types activities graph) distribution of learning types
 - **Blend** (blended graph)
- 2. Storyboard sheet
 - **Storyboard** learning types sequences and activities
 - Assessment align activities and assessment
- 3. Module info and graphs sheet
 - **Review the graphs** what has changed? Why?
- **4.** Actions what next for team?

| Arena Blended Connected (ABC) curriculum design workshop | | | |
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| Objectives | |
|-----------------------------|--|
| E.g. pre entry or induction | |
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ABC Cards

Learning types cards (front)

Learning type: Acquisition

Learning through acquisition is what learners are doing when they are listening to a lecture or podcast, reading from books or websites, and watching demos or videos



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Learning type: Collaboration

Learning through collaboration embraces mainly discussion, practice, and production. Building on investigations and acquisition it is about taking part in the process of knowledge building itself



Learning type: Discussion

Learning through discussion requires the learner to articulate their ideas and questions, and to challenge and respond to the ideas and questions from the teacher, and/or from their peers





Learning type: Investigation

Learning through investigation guides the learner to explore, compare and critique the texts, documents and resources that reflect the concepts and ideas being taught



Learning type: Practice

Learning through practice enables the learner to adapt their actions to the task goal, and use the feedback to improve their next action. Feedback may come from self-reflection, from peers, from the teacher, or from the activity itself, if it shows them how to improve the result of their action in relation to the goal



Learning type: Production

Learning through production is the way the teacher motivates the learner to consolidate what they have learned by articulating their current conceptual understanding and how they used it in practice





learning activity types on one side and examples of activities on the other

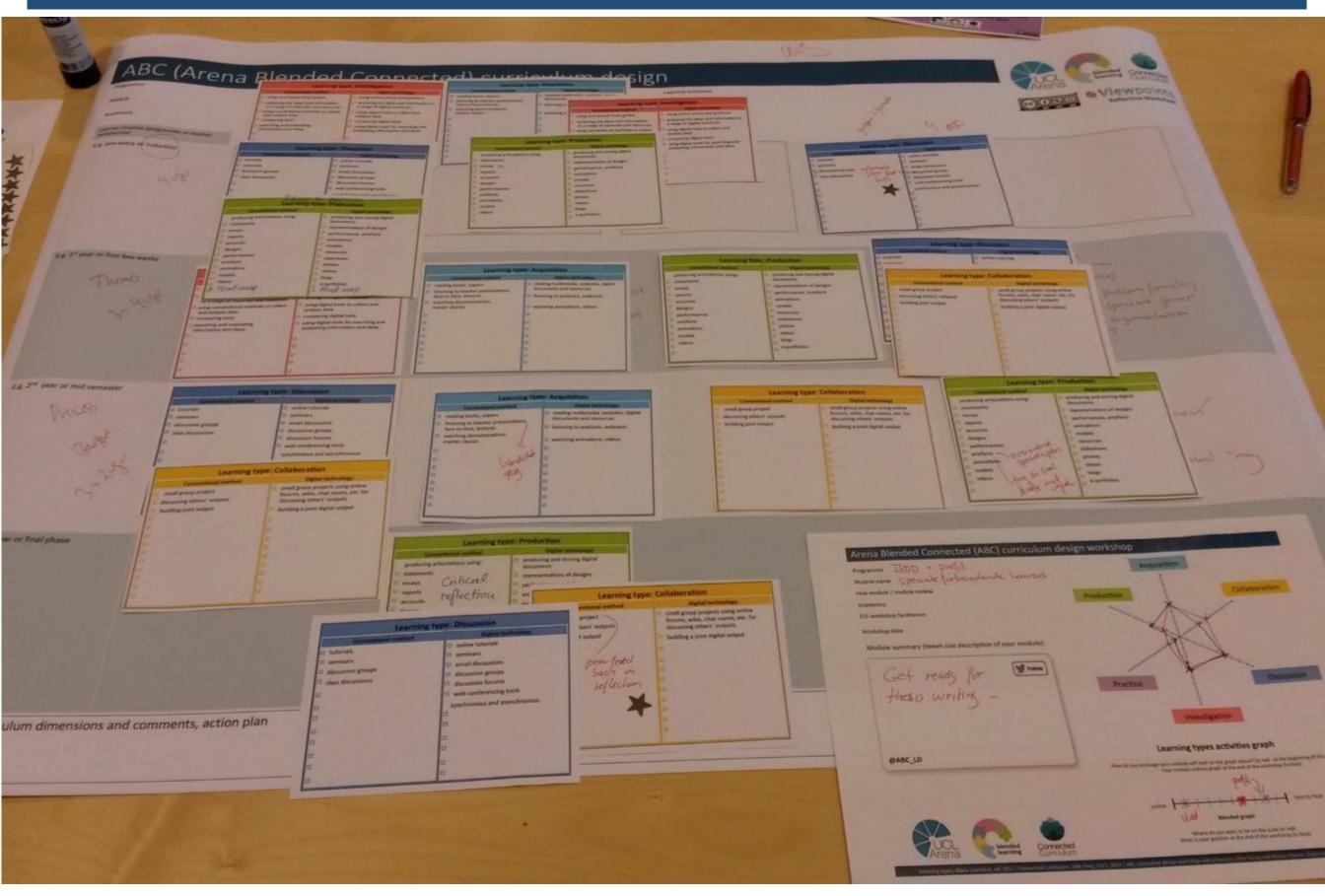
ABC Cards

Learning types cards (back)

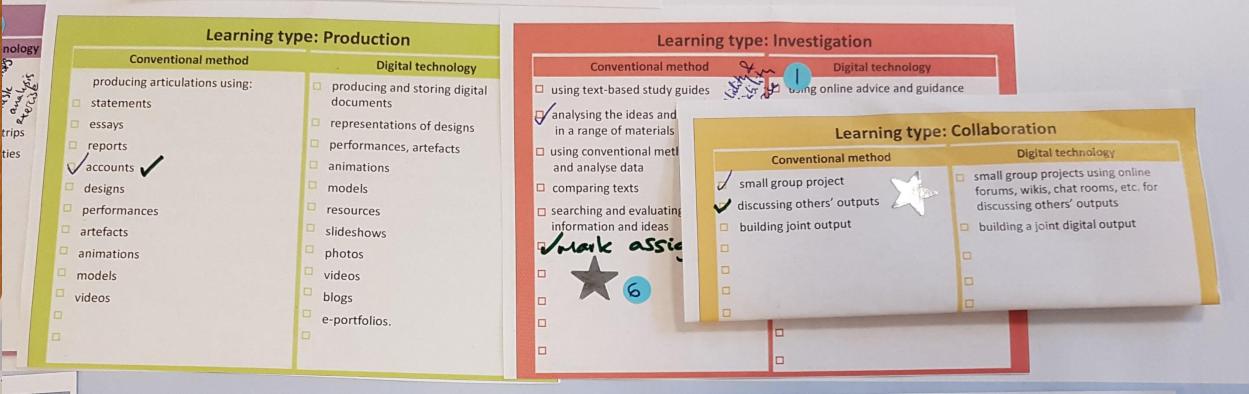
| Learning type: Acquisition | | Learning ty | Learning type: Collaboration | | Learning type: Discussion | | |
|---|---|--|---|---|--|--|--|
| Conventional method | Digital technology | Conventional method | Digital technology | Conventional method | Digital technology | | |
| reading books, papers listening to teacher presentations face-to-face, lectures watching demonstrations, master classes | reading multimedia, websites, digital documents and resources listening to podcasts, webcasts watching animations, videos | small group project discussing others' outputs building joint output | small group projects using online forums, wikis, chat rooms, etc. for discussing others' outputs building a joint digital output | tutorials seminars discussion groups class discussions | online tutorials seminars email discussions discussion groups discussion forums web-conferencing tools synchronous and asynchronous | | |

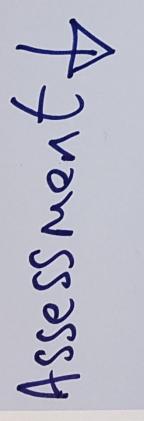
| Learning type: Investigation Learning type: Practice | | Learning ty | pe: Production | | |
|---|--------------------|---|---|---|---|
| Conventional method | Digital technology | Conventional method | Digital technology | Conventional method | Digital technology |
| using text-based study guides analysing the ideas and information in a range of materials and resources using conventional methods to collect and analyse data comparing texts searching and evaluating information and ideas | | practising exercises doing practice-based projects labs field trips face-to-face role-play activities | using models simulations microworlds virtual labs and field trips online role play activities | producing articulations using: statements essays reports accounts designs performances artefacts animations wideos videos | producing and storing digital documents representations of designs performances, artefacts animations models resources slideshows photos videos blogs e-portfolios. |

Final designs

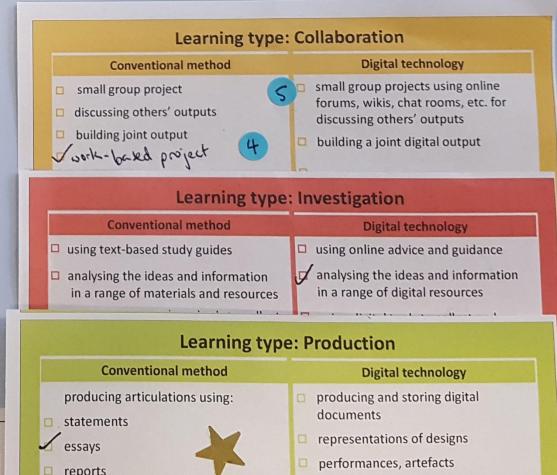


ABC curriculum design





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Step 1





Pop-up workshops

90-120 minutes

Invited by programme lead

Each table is a course, module, theme team (2-5 people, including students if possible)

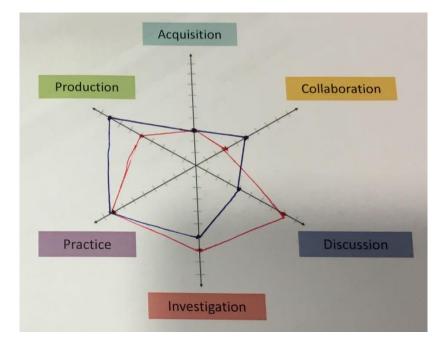




Step 2



Step 3



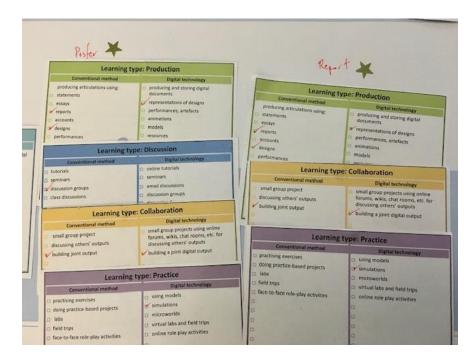


Table leads present to whole group

Student experience across the programme

Programme-level outcomes, assessment, cohesion, 'through lines'

Programme lead makes action plan





Erasmus+ Project

ABC to VLE: beyond curriculum design

01-09-2018 - 31-08-2020 (24 months)

The partnership will develop ABC as a downloadable toolkit that can be used globally by any institution in the sector.



Learning Together

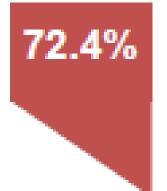
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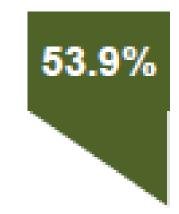
Co-funded by the Erasmus+ Programme of the European Union The impact of ABC is continuously evaluated, most recently through the Erasmus + ABC to VLE project https://abc-ld.org/

Participants from 11 countries (n=221)



Facilitates discussion

find they have discussed with colleagues about course design to a great or very great extent.



Impact on (re)design of course

More than fifty percent find that the ABC method has an impact on the (re)design of a course to a great or very great extent

42.5% Be co feel

Become a more confident teacher

feel more confident to a great or very great extent after the method. 26.3%

Implement strategy

say that the method had an impact on the implementation of the institution's strategy on education to a great or very great extent.

Version 1 now available

ABC workshop resources - all in editable ppt format (* non-ACE materials)

- 1. Introductory presentation
- 2. Card set (6 learning types)
- 3. Storyboard sheet A1
- 4. Activity sheet
- 5. Action sheet
- 6. Quick guide (doc)

Optional resources (both ppt)

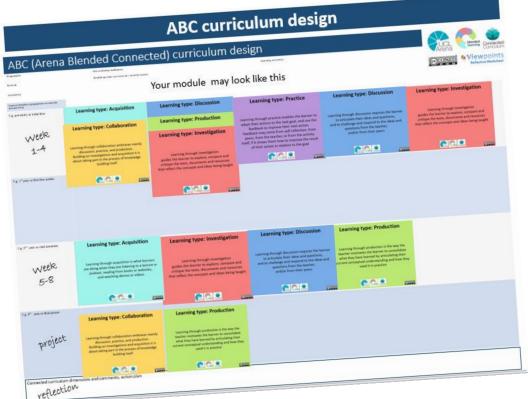
- Extra activities (for distance learning courses)
- Tool wheel (technical guide

Guide for trainers (doc) - TOC

- ABC Introduction
- 2. Running the ABC Workshop
- 3. Localisation linking to strategies, technologies and support

Video guides

- Introduction to ABC*
- Activity types*
- Introductory presentation (full recording)
- Interview with Clive and Natasa (separate sections)
 - 1. Why was ABC developed in the first place?
 - How was the distinctive ABC format chosen?"
 - Why is the strategic context of learning design important
 - 4. Why do you now emphasise post workshop support?
 - What different types of ABC do you use?]
 - 6. How do you work with students?
 - How has ABC spread beyond UCL
 - 8. You often talk about 'localisation' of ABC, what does that mean?
 - 9. What has the evaluation of ABC shown?
 - 10. How do you see ABC developing in the future?







https://abc-ld.org/



- 1. Learning Design blended programmes, MOOCs, CPD
- **2. Strategic Development** Connected Curriculum, digital capabilities, assessment, student input
- **3. Academic Development** HEA, share practice, case studies
- 4. Review of technical and support environment VLE review, gap analysis, service provision, 'app wheel'
- 5. Quality Assurance design and review, CPD
- 6. Analytics data points for 'in-flight' feedback and review
- 7. Cross-institutional/multidisciplinary
- 8. Digital capabilities for staff and students

Problems of Open

- Maintenance of 'brand'
- Sustainability of resources
- Feedback variable
- Promotion of approach (conferences etc)
- Maintenance of the community
- Sharing of new resources
- Training the trainers
- Income generation (mix of CC and UCL approaches)

Some problems with open

- Maintenance of 'brand'
- Sustainability of resources
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- Income generation mix of CC and UCL approaches



1. Erasmus +

- Toolkit launch
- ABC network? What can we do with a common/transnational/interdisciplinary design language? Joint publications? Affiliates?
- 2. Canvas network (Lund/Oxford/Amsterdam) + Sweden
- 3. Certification badging
- 4. ABC Hubs sustainability
- 5. Academic development course?
- 6. R&D lots of projects
- 7. Funding Erasmus and beyond





Download and try for yourself!

ABC LD

ABC Learning Design ABC workshop resources

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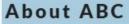
ABCABC

http://blogs.ucl.ac.uk/abc-ld/





Search ...





Teachers discussing the redesign of a module during an ABC workshop at UCL.

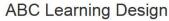
ABC Learning Design is a high-energy, hands-on curriculum development workshop developed at UCL. In just 90 minutes teaching teams work together to create a visual 'storyboard'. The storyboard is made up of pre-printed cards representing the type and sequence of learning activities (both online and offline) required to meet the module or programme learning outcomes.

| QUICK LINKS | |
|--|---|
| Learn about ABC Download the ABC Toolkit | 1 |
| Join the ABC Community Contact us | |
| Tweets by @ABC_LD | 2 |
| ABC LD Retweeted Kay Ecclestone @kfecclestone | |
| Having fun with the Learning Centre team @CornwallCollege @ABC_LD | |
| | |

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ABC is an effective and engaging hands-on workshop that has now been trialled with great success over a range of programmes. In just 90 minutes using a game format teams are able to work together to create a visual 'storyboard' outlining the type and sequence of learning activities (both online and offline) required to meet the module's learning outcomes. ABC is particularly useful for new programmes or those changing to an online or more blended format.

Short video about the workshop (4')



ABC LD 2016 summary

ABC reaches Glasgow... and Santiago
 ABC has reached 21

Search

ABC Curriculum Design 2015 Summary
 ABC Curriculum Design Workshops

Categories

Categories Select Category

Recent Tweets

- great to see @ABC_LD @UCLDigiEd in action @RyersonLTO @CliveYoungUCL
- @NatasaPerovic twitter.com/Naza_Djafarova... 3 months ago
- Ryerson workshop
- twitter.com/Naza_Djafarova... 3 months ago • Lovely module designs from Santiago
- @AprendizajeUAI @gpierattinimeza

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