

Phase 4 Prototype

Now for the fun part: building prototypes and testing ideas!

Create Visibility and User reference

Visualise or sketch out the user interface that would be needed for realizing an end product.

Which approach is required

Which materials

What to take in account

What are the ins and outs

How to make it user friendly

Which functionalities are required

- ...

Along the process the following question can be inspirational

<i>What worked?</i>	<i>What could be improved?</i>
<i>Questions</i>	<i>Ideas</i>