



Innovation & Creative Problem Solving

#1 Online-Meeting

EUDRES





Intensive I Living Labs 2023

#1 Online-Meeting







This evening:

- First part of getting to know each other
- Recap: The journey through the Intensive I Living Labs
- KYSS: Your superpowers!
- Overview Design Thinking
- Start into empathizing
- Starting the journey!



OVERVIEW ONLINE WEEKS

Preparation

Have a look at the course on UniCampus

Kick-off / Online Week 01

- Introduction Design Thinking and "Empathize"
- Personality Test & choose challenge
- 2 online meetings

Online Week 02

- Impulse: Innovation
- Empathize: Context Map, observation, interview
- Getting to know challenge owner
- 2 online meetings

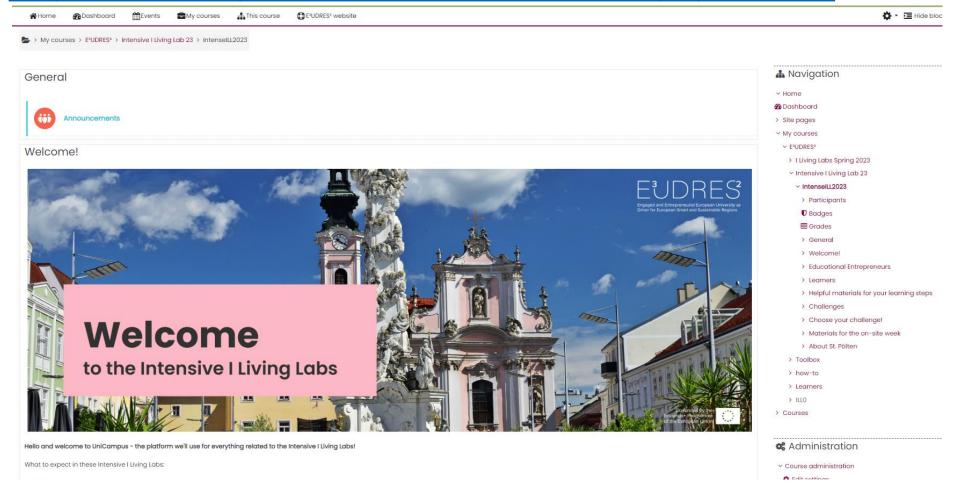
Online Week 03

- Empathize: Desk research
- 1 online meeting
- Arriving at St. Pölten (on-site week starts 27th November 9.00!)



Working together on UniCampus

https://unicampus.ro/cursuri/course/view.php?id=302







To support your journey in evolving your skills, that relate to innovation, to Design Thinking and changing the world for good: Take the KYSS-test within the next 48 hours

https://kickstart.goleweb.be/en/take/3563







Please choose the following skills:



Creativity



Communication



Cooperation



Willingness to learn



Analysing



Customer-Oriented



Diversity



Result-oriented



Self-Reflection

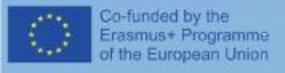






Diving into Design Thinking and Empathizing







You don't have to be a designer to use Design Thinking





There are 4 elements that all things Design Thinking have in common

EMPATHIZING

2 IDEATING 3 PROTOTYPING

ITERATING

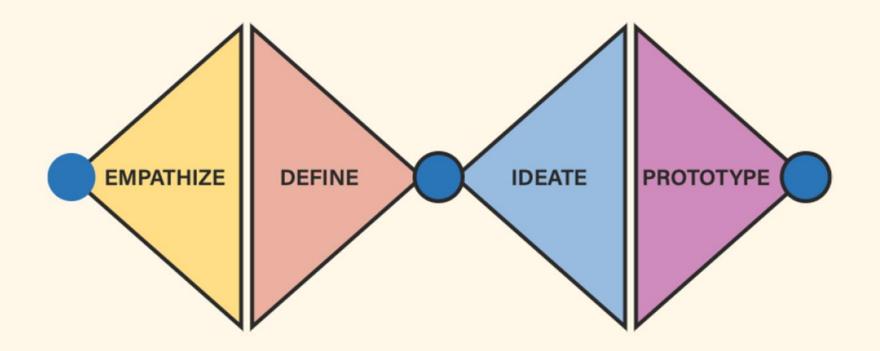
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The Design Thinking Process

All frameworks contain the same four core elements

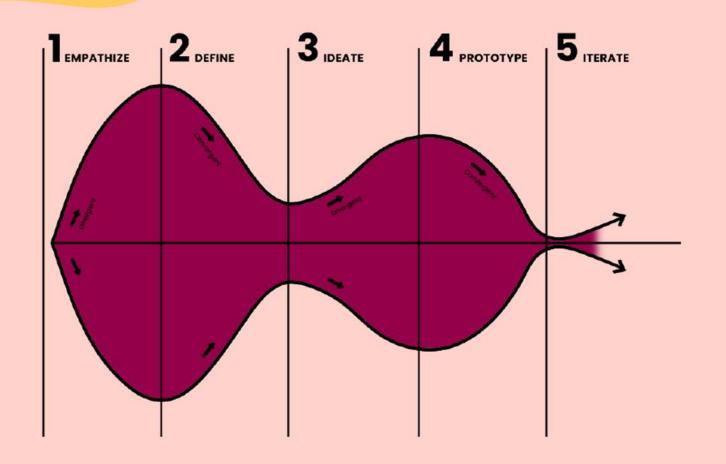








Divergent and Convergent Thinking









If you want to dive deeper: Watch the following video with more details on Design Thinking:

https://youtu.be/HrerDSPBM44













Goals of the phase "Empathize" are to... (1/2)

- ... collect and combine first ideas and various perspectives on the context of the problem, challenge
- ... understand the context by researching and exploring
 - Look into the past, into the history of the problem or challenge
 - Explore environments and social spaces connected with the problem or challenge
 - Break down complex concepts and problems into smaller, easier workable components

- Research similar cases, approaches and projects
- Researching related literature, data, statistics and experts in this field







Goals of the phase "Empathize" are to... (2/2)

- ... understand the problems and involved people by observing and interviewing
- ... help design thinkers to set aside their own assumptions about problems or challenges







To dive deeper: Watch the following video with more details on Empathizing:

https://youtu.be/A9sYtZLJYgk







Meet your Team and make your Decision







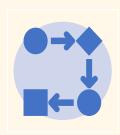
Please organise a one hour online-meeting within your group till the end of the week (using Zoom, Teams, Big blue button ...). Put the decided date on the forum on UniCampus!

In this meeting:

1. Get to know each other and discuss results of your test:



Superpowers you can contribute to your group



2 – 3 skills you want to evolve and how to notice the progress (document this in Portfolio!)





In this meeting:

2. Please choose your challenge: You find the overview on UniCampus!

On **10 November 3 pm CET** please make the selection (one person from each group) on UniCampus.

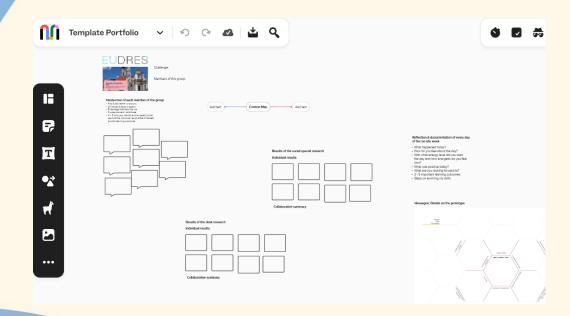
3. Please define 5 – 6 aspects "code of conduct" for working together online and offline.







Reflecting in Portfolio



See details: How to portfolio; Mural-Template incl. "How to"

- Introducing yourself
- Documenting 2 3 skills to evolve based on KYSS-test & learning outcomes
- Context Map (first ideas for challenge, starting 2nd online week)
- Results: social spacial research (summarize observation & interview): Individual results & collaborative summary
- Results desk research (individual & collaborative summary)
- Reflection & documentation of every day of on-site week
- Filled out hexagon: details related to prototype







We are looking forward to our next online-meeting: Tuesday, 14. 11., 5 pm CET

